

Joe Whyte

CG Modeler / Digital Texture Artist

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TAG 839 / SAG - AFTRA

PROFICIENCIES

Maya, ZBrush, Photoshop, Substance Painter/Designer, Mari, Nuke, Character and Hard Surface Modeling, UV Layout, Texture Painting, Basic Rigging and Animation in Maya, Basic Compositing in Nuke, After Effects. OSX, Windows and Linux savvy.

HISTORY

2/18 to Present – Aquamen Entertainment – Modeler / Texture Artist

Modeling and texturing 3D elements for 2.5D feature film, “**Monkey King – The Beginning**”

6/17 to 2/18 – Duncan Studio – Modeler / Texture Artist

Modeled and textured 3D elements for animation sequences for Disney’s “**Mary Poppins Returns**”.

4/16 to 11/16 – Sony Pictures Animation - Visual Development Character Modeler

Created character models and worked with the Art Directors to achieve the character look for the animated feature “**The Star**”. Also provided look development environment models for “**The Emoji Movie**”.

6/13/14 to 11/28/15 – Disney Consumer Products - Environment Artist

Created environment and character models for an array of Mobile Apps under the “**Imagicademy**” project. Modeling and Texture Painting using Maya, ZBrush, Mari, Substance Painter, and Photoshop.

2/12 to 6/13 - Disney Mobile Interactive - Lead Environment Artist

Created environment and character models for iOS and Android phones and tablet, laid out UV's and painted textures. Shipped “**Temple Run: Oz**” mobile game.

9/10 to 1/12 - Lucasfilm Animation - Senior Pre-Visualization Modeler

Created model assets for George Lucas' first animated feature film “**Strange Magic**”, including characters, sets, props and facial blends. Utilized Maya, Photoshop, ZBrush, and Zeno (proprietary). Also utilized a NextEngine Scanner HD on a regular basis to create 3D assets from physical sculpts.

1/96 to 9/10 - Walt Disney Animation Studios - Senior Modeler

Created model assets - characters, sets and props, for 9 major animated feature films, 2 TV specials and 3 short films. Provided voiceover for many feature films and short films.

EDUCATION, TRAINING, PERSONAL INTERESTS

United States Navy - Fire Control Tech, Ballistic Missiles Nuclear, Submarine Service.

California State University, Northridge - '84, Theater

Walt Disney Animation Studios - Artist training programs in figure drawing, sculpting, modeling.

Interests include Martial Arts (Hapkido, 1st degree black belt), Guitar, Piano, Singing, Films and Improv Comedy.